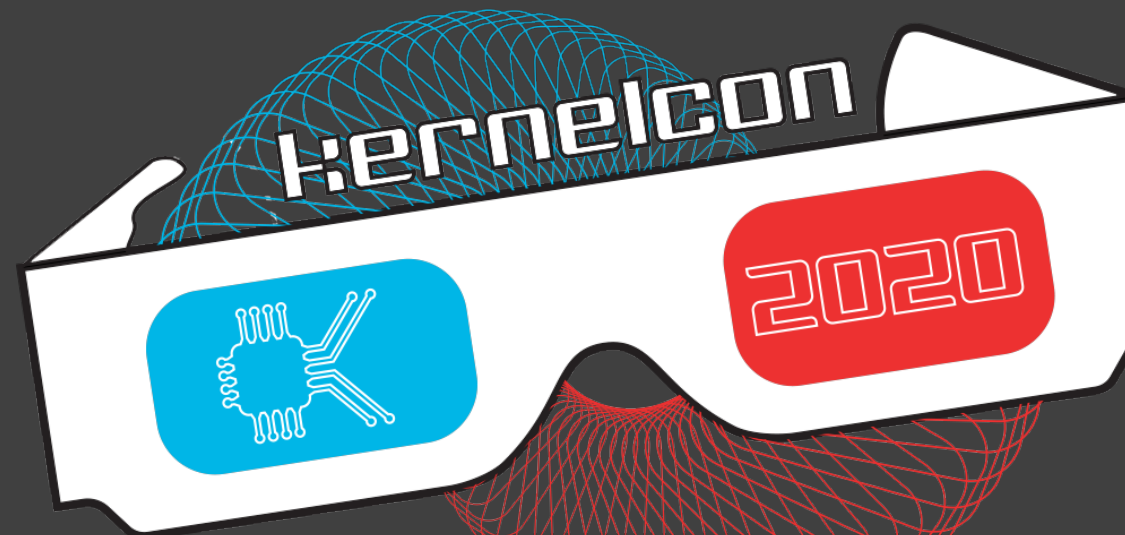


Adventures in Creating a Cybersecurity Dataset

Heather Lawrence

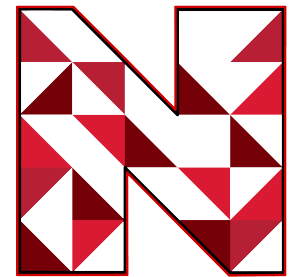
@infosecanon

Nebraska Applied Research Institute



About Me

- Data Scientist with NARI
- PhD student @ UCCS
- 6 Years USN
- Hack@UCF, NCCDC
- B-Sides Orlando Board Member, VetSec Board Member, DEF CON Goon, and Kernelcon volunteer



**NEBRASKA APPLIED
RESEARCH INSTITUTE**
at the University of Nebraska

Outline

- Best Practices
- Motivation (Why we did the thing)
- Design (What we did)
- Challenges (Why this talk is labeled as an 'adventure')
- Resources
- Outro

Best Practices (Gharib et al 2016)

- Complete network configuration
- Complete traffic
- Labelled dataset
- Complete interaction
- Complete capture
- Available protocols
- Attack diversity
- Heterogeneity
- Feature set
- Metadata

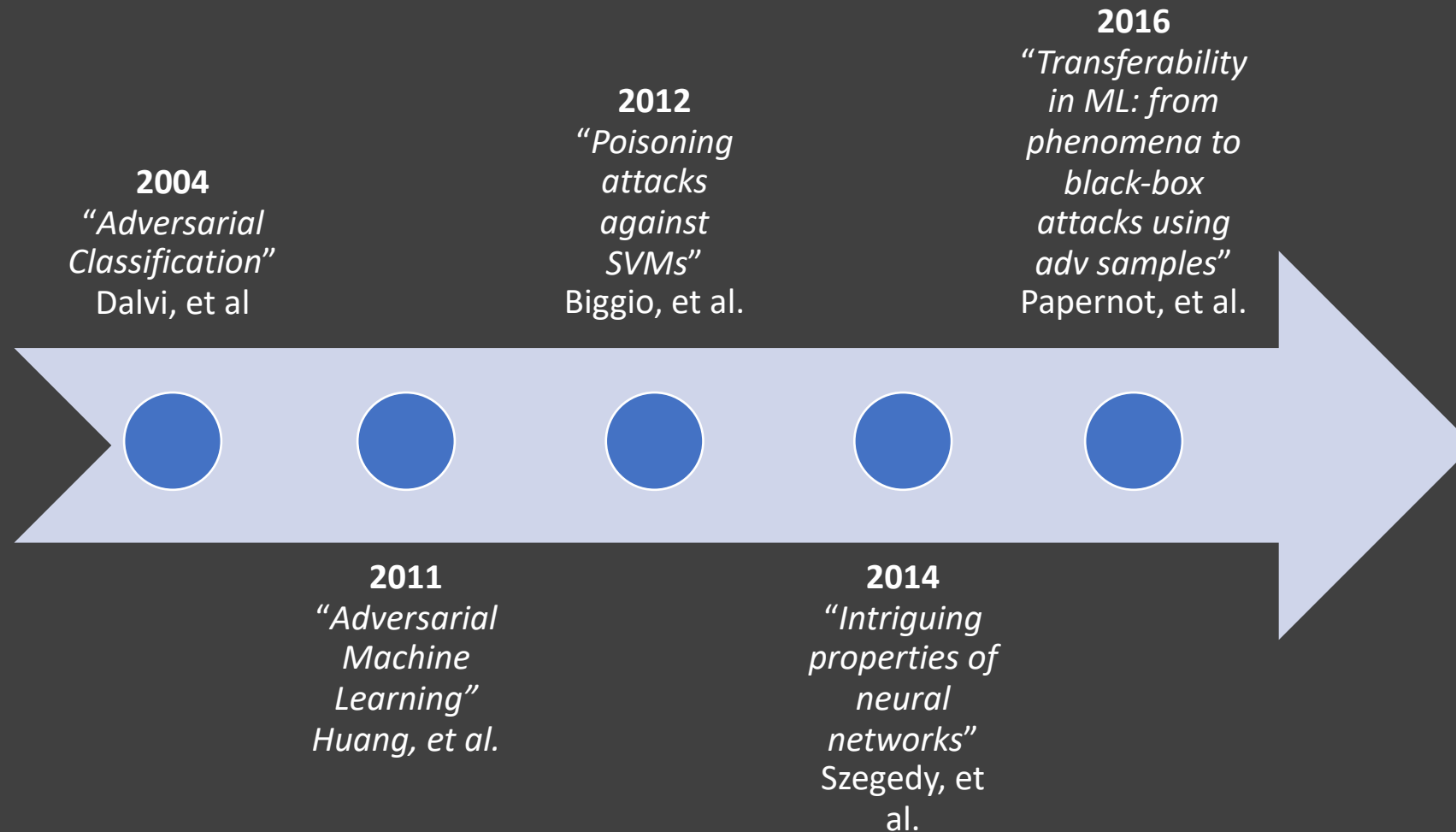
Best Practices (Shiravi et al)

- Guidelines to creating your own dataset (Shiravi et al):
 - Up-to-date network-based data and protocols
 - Publicly available
 - Real network traffic
 - A variety of malicious and normal user behavior
 - Payload

Motivation – Why we did the thing

- Intrusion detection used to rely on signatures
- But signatures can be changed by changing trivial parts of the attack (generally the payload)
- Machine learning will save us!
- Wait... adversarial machine learning is a thing
- Several authors have complained about a lack of usable data (Sommer and Paxson 2010) as late as 2017
- Can't test IDS-specific machine learning algorithms without usable data
 - Can't compare results unless the data is open access

Brief Timeline in Adversarial ML

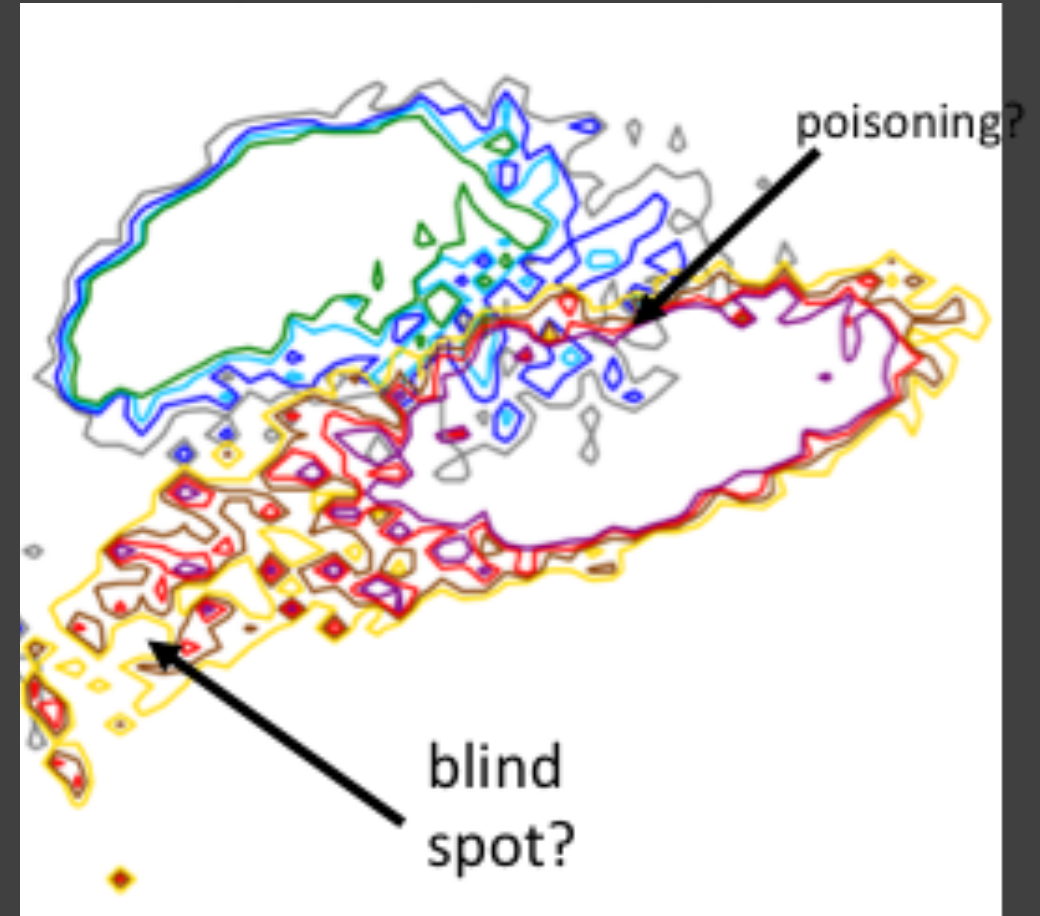


Types of Attacks

- Causative
 - Manipulation of training data
- Data Poisoning
 - Specially crafted attack points are injected into the training data
- Exploratory
 - Exploit the classifier itself
- Hybrid
 - A combination of the aforementioned

Blind Spots

- Regions in a model's decision space where the decision boundary is inaccurate
- Reason: No training data was provided
- Ongoing research area



Tully and Anderson, *Navigating the Labeling Bottleneck as Security Embraces AI*, RSA Conference 2018

Computer Vision vs. Intrusion Detection

Practical Black-Box Attacks against Machine Learning

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ABSTRACT

Machine learning (ML) models, e.g., deep neural networks (DNNs), are vulnerable to adversarial examples: malicious inputs modified to yield erroneous model outputs, while appearing unmodified to human observers. Potential attacks include having malicious content like malware identified as legitimate or controlling vehicle behavior. Yet, all existing adversarial example attacks require knowledge of either the model internals or its training data. We introduce the first practical demonstration of an attacker controlling a remotely hosted DNN with no such knowledge. Indeed, the only capability of our black-box adversary is to observe labels given by the DNN to chosen inputs. Our attack strategy consists in training a local model to substitute for the target DNN, using inputs synthetically generated by an adversary and labeled by the target DNN. We use the local substitute to

vulnerability of classifiers to integrity attacks. Such attacks are often instantiated by *adversarial examples*: legitimate inputs altered by adding small, often imperceptible, perturbations to force a learned classifier to misclassify the resulting adversarial inputs, while remaining correctly classified by a human observer. To illustrate, consider the following images, potentially consumed by an autonomous vehicle [13]:



To humans, these images appear to be the same: our biological classifiers (vision) identify each image as a stop sign. The image on the left [13] is indeed an ordinary image of a stop sign. We produced the image on the right by adding

Attacking Machine Learning Models as Part of a Cyber Kill Chain

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Abstract—Machine learning is gaining popularity in the network security domain as many more network-enabled devices get connected, as malicious activities become stealthier, and as new technologies like Software Defined Networking emerge. Compromising machine learning model is a desirable goal. In fact, spammers have been quite successful getting through machine learning enabled spam filters for years. While previous works have been done on adversarial machine learning, none has been considered within a defense-in-depth environment, in which correct classification alone may not be good enough. For the first time, this paper proposes a cyber kill-chain for attacking machine learning models together with a proof of concept. The intention is to provide a high level attack model that inspire more secure processes in research/design/implementation of machine learning based security solutions.

Index Terms—machine learning, cybersecurity, secure development, adversarial machine learning, threat model.

I. INTRODUCTION

There is a significant gap between the amounts of connected devices and the number of cyber security professionals. Per

limitations of existing ML algorithms being used by S.O.C. Within that sub-picture, the paper formalizes ML specific threats into an attack model - the ML cyber kill chain. Finally, the paper proposes a list of recommendations for a more secure process of designing new ML-based security solutions.

tr

April 05, 2018

II. BACKGROUNDS ON S.O.C PROCESSES

Security Operation Center (S.O.C) is part of a "Defense in depth" strategy. Metaphorically, "defense in depth" like an artichoke, consisting of interlaced, overlapping-but-independent protection layers backing each other. When some of its layers got peeled away, an artichoke still maintain almost the same shape (posture). In response, adversaries employ "advanced persistent" attack strategies in which persistent organized efforts can be categorized into phases also known as "intrusion kill chain" [12].

Motivation

- Intrusion detection used to rely on signatures
- But signatures can be changed by changing trivial parts of the attack (generally the payload)
- Machine learning will save us!
- Wait... adversarial machine learning is a thing
- Several authors have complained about a lack of usable data (Sommer and Paxson 2010) as late as 2017
- Can't test IDS-specific machine learning algorithms without usable data
 - Can't compare results unless the data is open access

Motivation

- Are there datasets out there that do this?

Related Work – KDD99

- Most cited dataset (also the oldest – 1999)
 - Dataset was created by monitoring a simulated Air Force network for weeks
 - Simulated dataset that doesn't reflect current attack techniques or methodologies
 - Don't contain real packet headers or data
-
- Richard Lippmann, Joshua W. Haines, David J. Fried, Jonathan Korba, and Kumar Das. Analysis and results of the 1999 DARPA off-line intrusion detection evaluation. pages 162–182, 10 2000.

Related Work – SSH Attacks

- Dataset consisting of University of Twente campus network traffic (100 servers, workstations, and honeypots)
- Attacks and detections limited to SSH
- Contained flow data and host log files
- Rick Hofstede, Luuk Hendriks, Anna Sperotto, and Aiko Pras. SSH compromise detection using netflow/ip-fix. ACM SIGCOMM computer communication review, 44(5):20–26, 2014.

Related Work – UNSW-NB15

- Used IXIA PerfectStorm tool to generate nine families of attacks
 - Traffic captured using tcpdump, distilled into netflows using Argus, and analyzed using Bro-IDS (now known as Zeek)
 - Attack labels are generated programmatically using the IXIA tool
 - 49 features, protocols include HTTP, FTP
-
- Nour Moustafa and Jill Slay. UNSW-NB15: a comprehensive data set for network intrusion detection systems (UNSW-NB15 network data set). In 2015 military communications and information systems conference (MilCIS), pages 1–6. IEEE, 2015.

Related Work – AWID

- The Aegean Wi-Fi Intrusion Dataset is a curated 802.11 collection containing wireless benign and attack traffic
 - Attacks are tool generated
- Normal traffic is human generated
- Used Kali Linux to conduct penetration testing and Wireshark to log traffic
- Constantinos Kolias, Georgios Kambourakis, Angelos Stavrou, and Stefanos Gritzalis. Intrusion detection in 802.11 networks: empirical evaluation of threats and a public dataset. IEEE Communications Surveys & Tutorials, 18(1):184–208, 2015.

Related Work – CTU-13

- Collection of 13 pcaps focused on botnet traffic
- Paper introduces a method of detecting botnet traffic (BotHunter)
- Garcia, Sebastian, et al. "An empirical comparison of botnet detection methods." *computers & security* 45 (2014): 100-123.

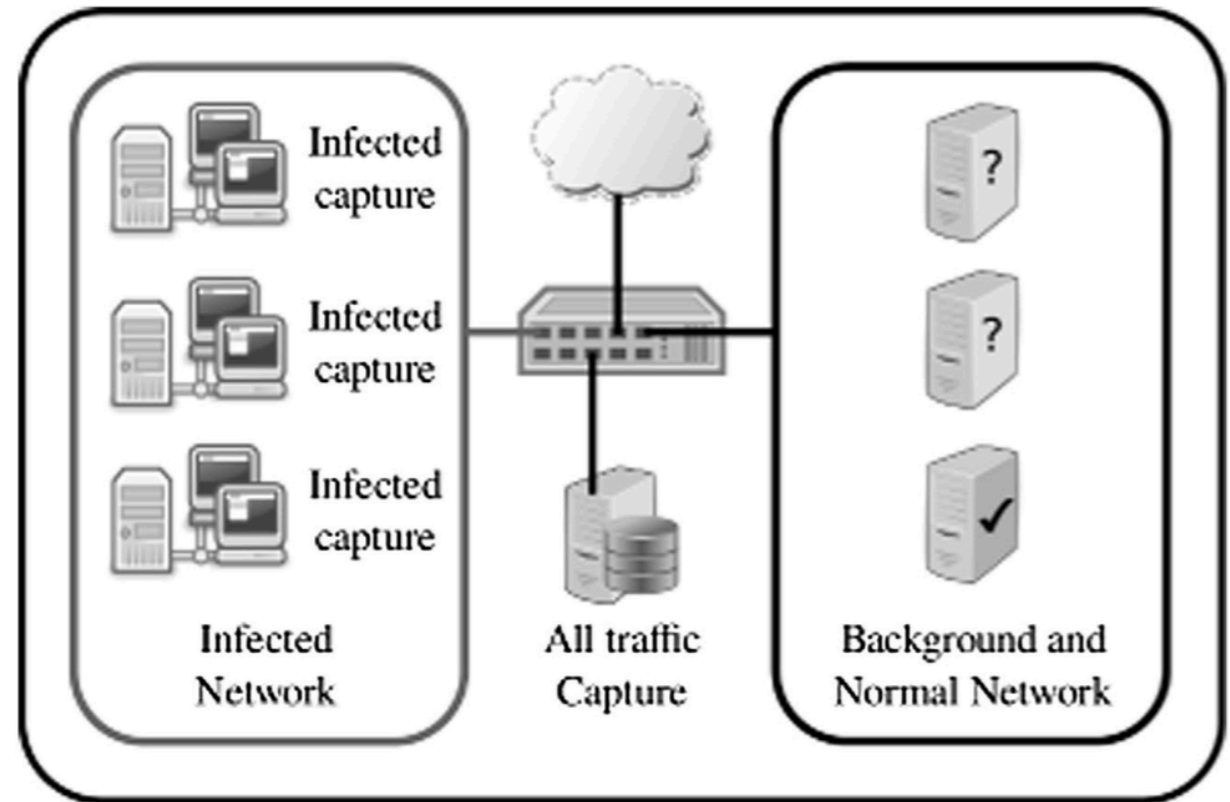


Fig. 3 – Testbed network topology.

Related Work – CICIDS 2017

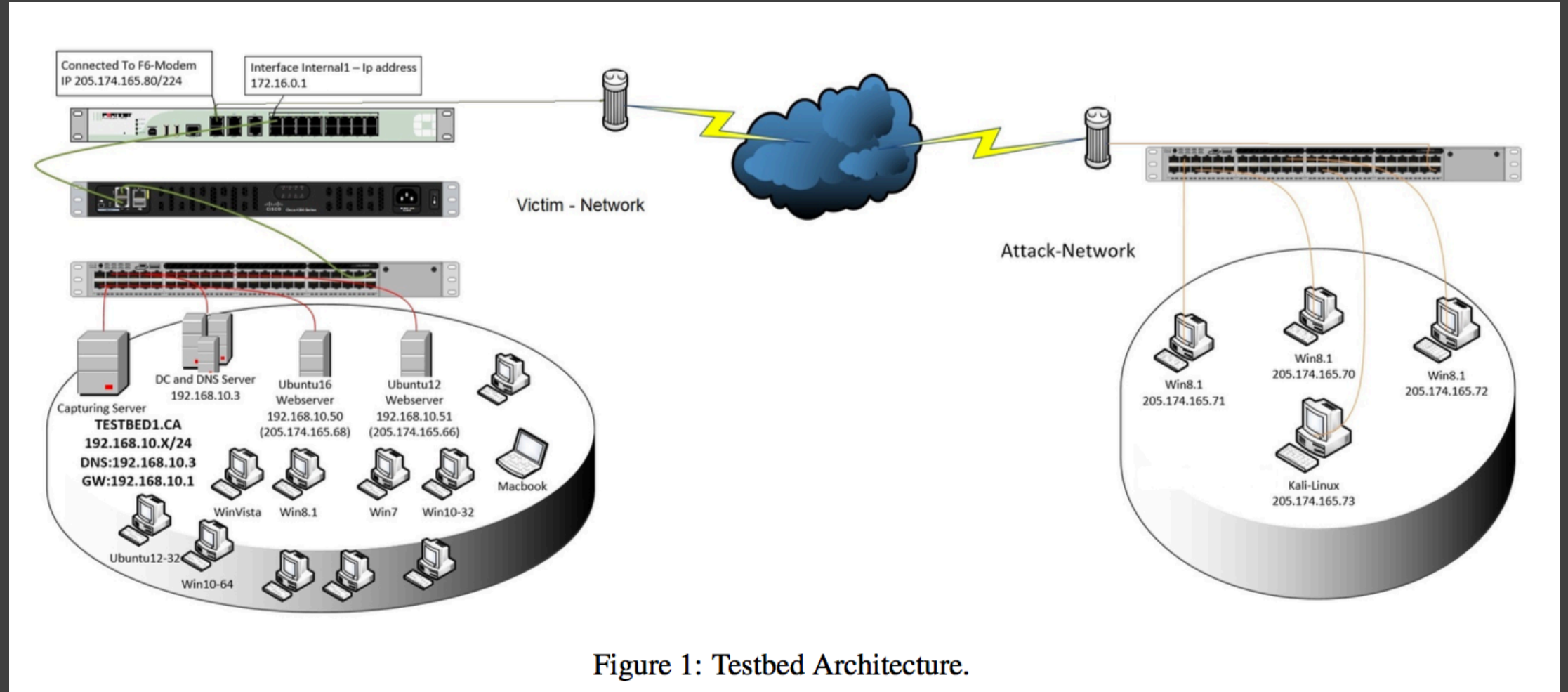


Figure 1: Testbed Architecture.

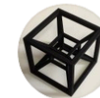
Sharafaldin, Iman, Arash Habibi Lashkari, and Ali A. Ghorbani. "Toward generating a new intrusion detection dataset and intrusion traffic characterization." ICISSP. 2018.

Motivation

- Are there datasets out there that do this?
 - Not really

Related Work - Datasets

- Thorough survey of network intrusion dataset papers (Ring et al)
- Markus Ring, Sarah Wunderlich, Deniz Scheuring, Dieter Landes, and Andreas Hotho. A survey of network-based intrusion detection data sets. Computers & Security, 2019.
- <https://arxiv.org/pdf/1903.02460.pdf>



Jason Trost
@jason_trost

A Survey of Network-based Intrusion Detection Data Sets arxiv.org/pdf/1903.02460...

TABLE III OVERVIEW OF NETWORK-BASED DATA SETS.															
Data Set	General Information				Nature of the Data		Data Volume		Recording Environment			Evaluation			
	Year of Traffic Creation	Public Avail.	Normal Traffic	Attack Traffic	Meta-data	Format	Anonymity	Count	Duration	Kind of Traffic	Type of Network	Compl. Network	Prefec. Splits	Balanced	Labeled
AWID [49]	2015	o.r.	yes	yes	yes	other	none	37M packets	1 hour	emulated	small network	yes	yes	no	yes
Boaters [50]	2013	yes	no	yes	no	packet	yes	250GB packets	2 days	real	small network	yes	no	no	no
Botnet [5]	2010/2014	yes	yes	yes	yes	packet	none	14GB packets	n.s.	emulated	diverse networks	yes	yes	no	yes
CIC DoS [51]	2012/2017	yes	yes	yes	no	packet	none	4.6GB packets	24 hours	emulated	small network	yes	no	no	yes
CICIDS 2017 [22]	2017	yes	yes	yes	yes	packet, bi. flow	none	3.1M flows	5 days	emulated	small network	yes	no	no	yes
CICIDS-001 [21]	2017	yes	yes	yes	yes	uni. flow	yes (IPs)	32M flows	28 days	emulated and real	small network	yes	no	no	yes
CICIDS-002 [27]	2017	yes	yes	yes	yes	uni. flow	yes (IPs)	15M flows	14 days	emulated	small network	yes	no	no	yes
CDX [52]	2009	yes	yes	yes	yes	packet	none	14GB packets	4 days	real	small network	yes	no	no	no
CTU-13 [3]	2013	yes	yes	yes	yes	uni. and bi. flow, packet	yes (payload)	81M flows	125 hours	real	university network	yes	no	no	yes with BG.
DARPA [53], [54]	1998/99	yes	yes	yes	yes	packet, logs	none	n.s.	7/5 weeks	emulated	small network	yes	yes	no	yes
DDoS 2016 [55]	2016	yes	yes	yes	no	packet	yes (IPs)	2.1M packets	n.s.	synthetic	n.s.	n.s.	no	no	yes
IRSC [56]	2015	no	yes	yes	no	packet, flow	n.s.	n.s.	n.s.	real	production network	yes	n.s.	n.s.	yes
ISCX 2012 [28]	2012	yes	yes	yes	yes	packet, bi. flow	none	2M flows	7 days	emulated	small network	yes	no	no	yes
ISOT [57]	2010	yes	yes	yes	yes	packet	none	11GB packets	n.s.	emulated	small network	yes	no	no	yes
KDD CUP 99 [42]	1998	yes	yes	yes	no	other	none	5M points	n.s.	emulated	small network	yes	yes	no	yes
Kent 2016 [58], [59]	2016	yes	yes	n.s.	no	uni. flow, logs	yes (IPs, Ports, date)	130M flows	58 days	real	enterprise network	yes	no	no	no
Kyoto 2006+ [60]	2006 to 2009	yes	yes	yes	no	other	yes (IPs)	93M points	3 years	real	honeypots	no	no	no	no
LBNI [61]	2004 / 2005	yes	yes	yes	no	packet	yes	160M packets	5 hours	real	enterprise network	yes	no	no	no
NDSec-1 [62]	2016	n.i.f.	no	yes	no	packet, logs	none	3.5M packets	n.s.	emulated	small network	yes	no	no	yes
NGIDS-DS [19]	2016	yes	yes	yes	no	packet, logs	none	1M packets	5 days	emulated	small network	yes	no	no	yes
NSL-KDD [63]	1998	yes	yes	yes	no	other	none	150k points	n.s.	emulated	small network	yes	yes	no	yes
PU-IDS [64]	1998	n.i.f.	yes	yes	no	other	none	200k points	n.s.	synthetic	small network	yes	no	no	yes
PUF [65]	2018	n.i.f.	yes	yes	no	uni. flow	yes (IPs)	300k flows	3 days	real	university network	no	no	no	yes (IDS)
SANTA [35]	2014	no	yes	yes	no	other	yes (payload)	n.s.	n.s.	real	ISP	yes	n.s.	no	yes
SSENET-2011 [47]	2011	n.i.f.	n.i.f.	yes	no	other	none	n.s.	4 hours	emulated	small network	yes	no	no	yes
SSENET-2014 [66]	2011	n.i.f.	yes	yes	no	other	none	200k points	4 hours	emulated	small network	yes	yes	yes	yes
SSHcure [67]	2013 / 2014	yes	yes	yes	no	uni. and bi. flow, logs	yes (IPs)	2.4GB flows (compressed)	2 months	real	university network	yes	no	no	indirect
TRABID [68]	2017	yes	yes	yes	no	packet	yes (IPs)	460M packets	8 hours	emulated	small network	yes	yes	no	yes
TUIDS [69], [70]	2011 / 2012	n.i.f.	yes	yes	no	packet, bi. flow	none	250k flows	21 days	emulated	medium network	yes	yes	no	yes
Twente [71]	2008	yes	no	yes	yes	uni. flow	yes (IPs)	14M flows	6 days	real	honeypot	no	no	no	yes
UGR'16 [29]	2016	yes	yes	yes	some	uni. flows	yes (IPs)	16900M flows	4 months	real	ISP	yes	yes	no	yes with BG.
UNIBS [72]	2009	n.i.f.	yes	no	no	flow	yes (IPs)	79k flows	3 days	real	university network	yes	no	no	no
Unified Host and Network [73]	2017	yes	yes	n.s.	no	bi. flows, logs	yes (IPs and date)	150GB flows (compressed)	90 days	real	enterprise network	yes	no	no	no
UNSW-NB15 [20]	2015	yes	yes	yes	yes	packet, other	none	2M points	31 hours	emulated	small network	yes	yes	no	yes

n.s. = not specified, n.i.f. = no information found, uni. flow = unidirectional flow, bi. flow = bidirectional flow, yes with BG. = yes with background labels

Experimental Setup

- Using the network anomaly detection paradigm...
 - “This traffic is benign”
- Type I - A rejection of the null hypothesis
 - False positive
 - Incorrect classification of benign traffic as malicious traffic
 - Increases operator fatigue
- Type II – A non-rejection of a false null hypothesis
 - False negative
 - Malicious traffic classified as benign
 - Allows malicious traffic on the network

What causes Type I / Type II errors?

True Positive



- Web surfing

True Negative



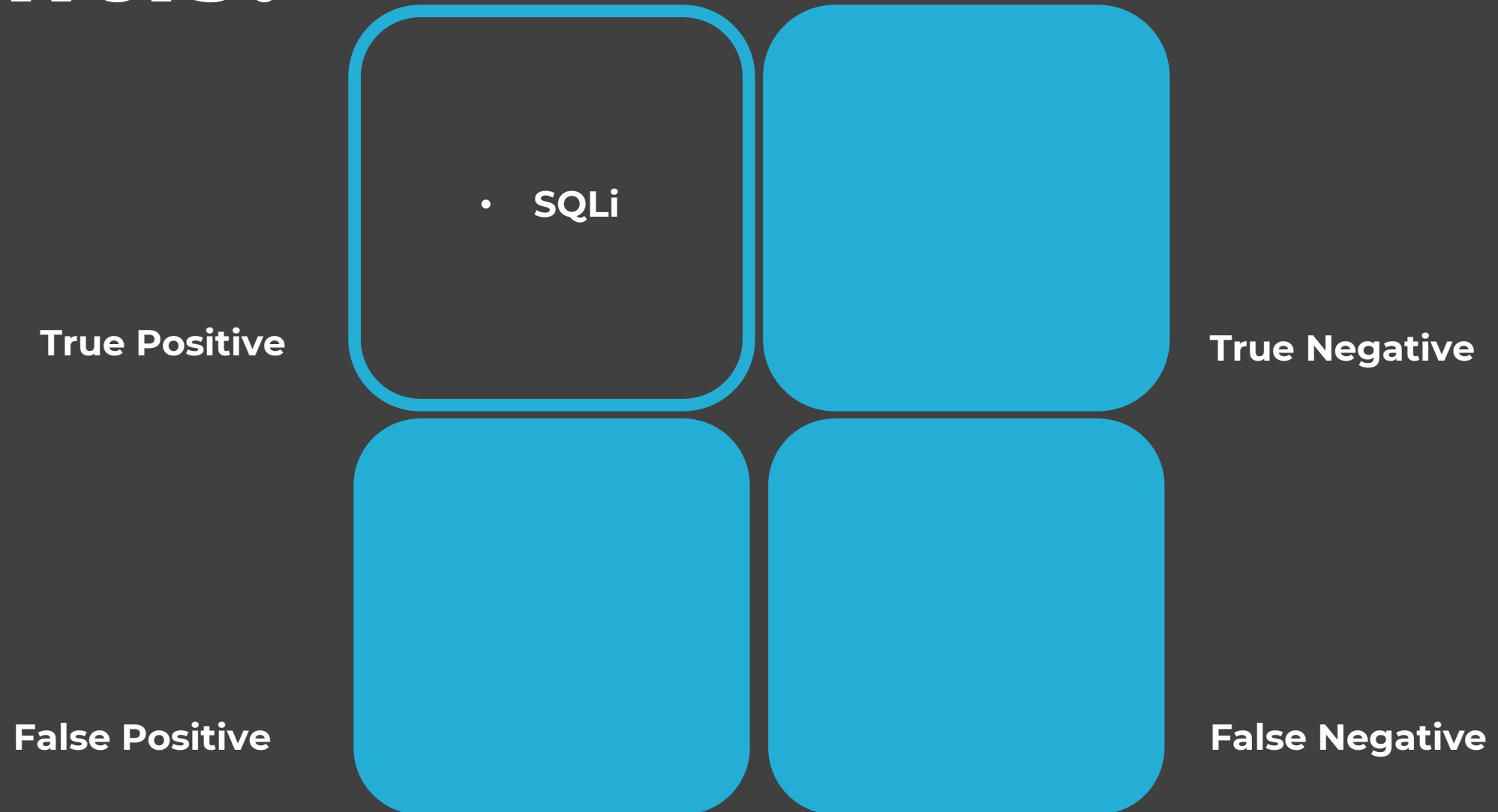
False Positive



False Negative



What causes Type I / Type II errors?



What causes Type I / Type II errors?

True Positive



True Negative



False Positive



False Negative



What causes Type I / Type II errors?

True Positive



True Negative



False Positive

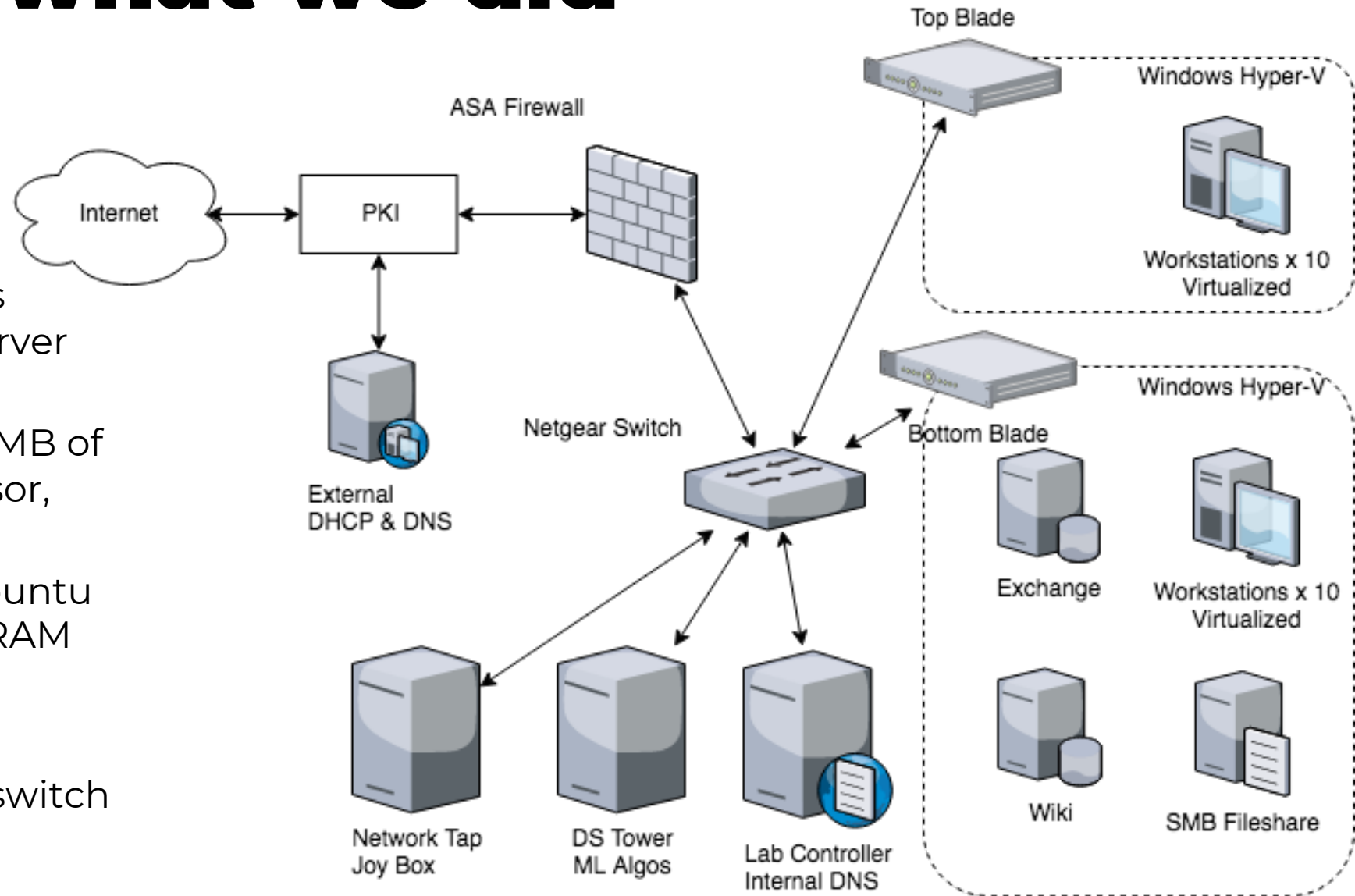


False Negative



Design – what we did

- Used 3x server blades running Windows Server 2016
- Each drone had 1024MB of RAM, 1 virtual processor, 40Gb HD
- Network tap used Ubuntu 18.04 LTS with 32Gb RAM and 1TB HD
- ASA 5506 Firewall
- Netgear 24-port pro switch



Automated Data Generation

- Powershell scripts automated 'user' actions
 - 3 profiles: business, admin, engineering
- Randomly:
 - Browse to 30 Azure-hosted mirrors
 - Email another user (using the Exchange server)
 - R/W to a SMB Fileshare
 - Browse to Wiki addresses
- Automated malicious traffic generated by Kali Linux

```
ue)]  
siness", "Engineering")]
```

```
es\Email.psm1" -Force  
es\NetworkDrive.psm1" -Force  
les\WebSurf.psm1" -Force  
a\Profiles.psm1" -Force
```

```
otTo-SecureString "hackers95!" -AsPlainText -Force  
ect System.Management.Automation.PSCredential($Email, $password)  
$Profiles[$ProfileType]  
r = $Metadata.FileshareLocation + $UserProfile.FileshareSubDirectory
```

```
op over the types of traffic  
es = "Web", "Wiki", "Email", "Sharedrive"
```

```
true) {  
lection = Get-Random -InputObject $trafficTypes  
atch ($selection) {  
  "Web" {  
    Write-Host "Web action selected."  
    Invoke-WebSurf -Sites $UserProfile.SiteArray  
  }  
  "Wiki" {  
    Write-Host "Wiki action selected."  
    Invoke-WebSurf -Sites $WikiPages  
  }  
}
```

Human Data Generation

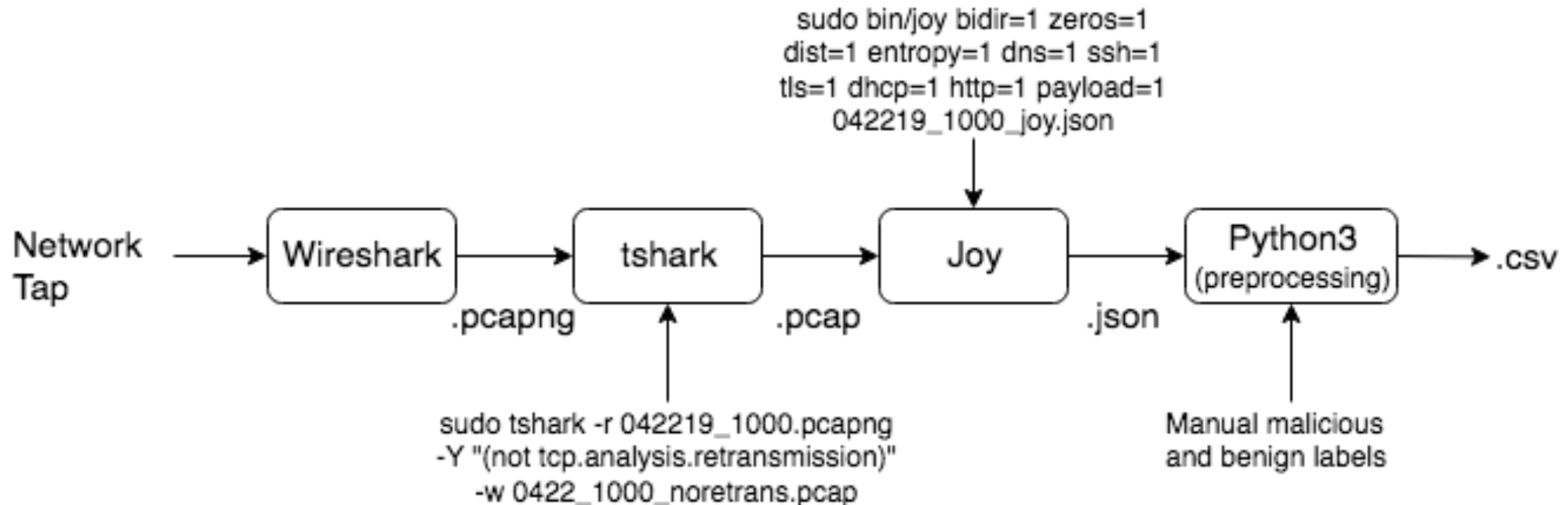
- 10 Human subjects browsed services for 30 minutes
 - Provides a means to compare human-generated benign traffic characteristics
- Malicious traffic was generated by the same human subjects for 1 hour
 - Used Burp Suite to leverage vulns in DVWA
 - Saved us from having to build our own vulnerable web app
 - Described their intent while attacking DVWA
 - Lowered the bar of knowledge for more participation

11.7 P7

Webpage	Wiki	Fileshare	Finding vulns	Using vulns
5	5	5	3	3

- I started my connection to DVWA
- I use the file upload to open a backdoor
- First I want to use weeveily. I go to the directory cd /usr/share/weeveily
- Run the Python ./weeveily.py generate secret my.php. This creates a php script called 'my' with the password of "secret"
- Uploaded this script to DVWA
- Changed the filename in burp from php to jpg to bypass the image filter
- Enabled the back door
- Privileges determined to be nt authority system
- Made myself an account
- Made myself an admin
- Shutdown the box

Data Collection



Data Processing

- Network traffic captures were QA'd after gathering
- Attacks were verified via PCAP review
- Ways to identify the traffic were translated into pandas dataframes rules

```
def malicious(x):  
    # If traffic was from 10.10.10.4 AND the  
    # protocol was ICMP, it's malicious  
    if df.loc[df['pr'] == 1.0]: df['label'] == 1
```

Data Processing

- IPs were translated to the service provider that owns the space

```
if (ip.is_private):  
    return 'private'  
if ip in ipaddress.ip_network('137.48.0.0/16'):  
    return 'UNO PKI'  
if ip in ipaddress.ip_network('52.0.0.0/11'):  
    return 'Amazon.com, Inc.'
```

- Ports binned by major service while >1024 is reserved or dynamic

Reducing the unique IP feature space

- Even with reducing the amount of 3rd party advertiser traffic, the unique IP feature space was large
- Reduced by condensing traffic to the ICANN address space holder
- Used the MaxMind GeoLite2 database
- Expensive operation required multithreading and switch statements to reduce processing

Design Priorities

- Prioritized the ability to read headers in plaintext to use for machine learning features
- HTTP/2, TLS 1.3 needed further engineering
- Wanted more metadata from the TLS handshake including the ClientHello message

Secure Sockets Layer																								
▼ TLSv1.3 Record Layer: Handshake Protocol: Client Hello																								
Content Type: Handshake (22)																								
Version: TLS 1.0 (0x0301)																								
Length: 512																								
▼ Handshake Protocol: Client Hello																								
00d0	01	75	00	00	00	14	00	12	00	00	0f	73	73	6c	2e	67								.u.....
00e0	73	74	61	74	69	63	2e	63	6f	6d	00	0b	00	04	03	00								static.
00f0	01	02	00	0a	00	0c	00	0a	00	1d	00	17	00	1e	00	19							
0100	00	18	00	23	00	00	00	16	00	00	00	17	00	00	00	0d								...#...
0110	00	30	00	2e	04	03	05	03	06	03	08	07	08	08	08	09								.0.....
0120	08	0a	08	0b	08	04	08	05	08	06	04	01	05	01	06	01							
0130	03	03	02	03	03	01	02	01	03	02	02	02	04	02	05	02							
0140	06	02	00	2b	00	09	08	03	04	03	03	03	02	03	01	00								...+...
0150	2d	00	02	01	01	00	33	00	26	00	24	00	1d	00	20	36								-----3
0160	91	fd	e4	c7	23	d4	5b	07	03	e6	9d	49	1e	fd	10	d8								...#... [
0170	32	47	fd	fd	2d	ba	29	dc	13	56	56	a6	4d	5f	28	00								2G...-.)
0180	15	00	c4	00	00	00	00	00	00	00	00	00	00	00	00	00							
0190	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00							

Challenges

- Based on the design priorities we came across a few challenges when it came to generating usable features

HTTP/2

- Originally, users browsed to a set of websites pulled from Alexa 100
 - But HTTP/2 was already enabled
 - HTTP/2 enhances the user experience by compressing the web traffic headers
- Removal of HTTP 2.0 headers was successful through cUrl

```
cUrl -I -tlsv1.2 -http1.1 https://www.google.com
```

Wireshark · Follow SSL Stream (tcp.stream eq 1) · test_ecdhe.pcap

PRI * HTTP/2.0

SM

.....d.....@.....d.....@.....
.....?.....B.HEAD..A.....C.z.%P.....S.*/
*.....
6..d.n..)....c....s.AW!.c_.I|...M.j.q.....i/..i~...a,j..}@.p/
\.*b..d..=.J.....4.....].... .1h.X....1>..~V...M. ..v.gws
\...@...!j.:JD.....B...'_@.....z.c.....0@..
Y...i...q...~..pN..-5..?L.....

6 client pkts, 3 server pkts, 4 turns.

Entire conversation (422 bytes)

Show and save data as ASCII

Find: Find Next

Help Filter Out This Stream Print Save as... Back Close

test_ecdhe.pcap

File Edit View Go Capture Analyze Statistics Telephony Wireless Tools Help

tcp.stream eq 1

Expression...

No.	Time	Source	Destination	Protocol	Length	Info
53	4.839659	192.168.2.132	172.217.1.46	HTTP2	102	SETTINGS[0]
54	4.839770	172.217.1.46	192.168.2.132	TCP	60	443 → 47220 [ACK] Seq=3471
55	4.839776	172.217.1.46	192.168.2.132	TCP	60	443 → 47220 [ACK] Seq=3471
56	4.839816	192.168.2.132	172.217.1.46	HTTP2	88	WINDOW_UPDATE[0]
57	4.839943	172.217.1.46	192.168.2.132	TCP	60	443 → 47220 [ACK] Seq=3471
58	4.840049	192.168.2.132	172.217.1.46	HTTP2	116	HEADERS[1]: HEAD /
59	4.840160	172.217.1.46	192.168.2.132	TCP	60	443 → 47220 [ACK] Seq=3471
60	4.840244	192.168.2.132	172.217.1.46	HTTP2	84	SETTINGS[0]
61	4.840344	172.217.1.46	192.168.2.132	TCP	60	443 → 47220 [ACK] Seq=3471
62	4.934962	172.217.1.46	192.168.2.132	HTTP2	84	SETTINGS[0]
63	4.948504	172.217.1.46	192.168.2.132	HTTP2	317	HEADERS[1]: 301 Moved Permanently

Frame 63: 317 bytes on wire (2536 bits), 317 bytes captured (2536 bits)

Ethernet II, Src: Vmware_fc:9c:22 (00:50:56:fc:9c:22), Dst: Vmware_9d:cd:0c (00:0c:29:9d:cd:0c)

Internet Protocol Version 4, Src: 172.217.1.46, Dst: 192.168.2.132

Transmission Control Protocol, Src Port: 443, Dst Port: 47220, Seq: 3501, Ack: 518, Len: 263

Secure Sockets Layer

HyperText Transfer Protocol 2

0000 00 0c 29 9d cd 0c 00 50 56 fc 9c 22 08 00 45 00 ..)....P V...E
0010 01 2f 4a 18 00 00 80 06 7e 7d ac d9 01 2e c0 a8 ./J.....~)....
0020 02 84 01 bb b8 74 11 2d 42 3e a8 40 1c b9 50 18t- B>@..P
0030 fa f0 a7 80 00 00 17 03 03 01 02 97 0e 0f 7f 22
0040 a6 68 19 04 42 9a 1e f8 fe ae 7a 15 6e ab 4b 5b ·h·B···z·n·K[
0050 20 71 64 74 c9 e3 49 39 7a 1f 84 83 0f 77 83 f6 qdt·I9 z··w·
0060 48 92 d4 92 38 5a 7e c5 27 eb f4 87 de ce e8 21 H··8Z~·'.....!
0070 c9 cd 9e 80 2c 29 86 21 ee 46 9f 6d d8 2c fe 68 ····,)·!·F·m·,·h
0080 76 33 a2 87 11 8f 2e 11 78 5f c0 67 55 f3 06 09 v3·····x·gU··
0090 4b 87 a0 2e 94 88 15 18 04 bb e1 ab 96 4c f8 99 K·····L··
00a0 b3 9f 26 96 12 a7 87 84 3f 22 26 46 2f d5 4f 31 ··&·····?"&F/·01
00b0 b7 b5 13 69 33 98 d6 e8 98 bf 1f 7d 8d 12 ce 7f ··13·····}
00c0 75 9a b2 36 17 4a 12 ea c1 c1 ee a2 2f 2b 79 fd u·6·J·····/·+·y·
00d0 a4 82 51 1d 7a eb 63 6d f5 ec 8d 49 d9 69 de bc ··Q·z·cm···I·i·
00e0 0c fb cf 28 34 7b ae 04 3c 89 f2 42 14 b2 17 87 ··(4{···<·B··
00f0 2f 74 4e 7a 85 62 e8 7f 49 b0 67 ea f1 db a6 c0 /tNz·b·I·g····
0100 19 13 8f b4 0b 08 5c d8 d2 a8 ea 8b 6e 88 f2 af ·····\····n··
0110 eb 1c ec 80 4f 42 ff a3 9a e4 99 18 eb 4a dd 87 ····0B·····J··
0120 27 46 4a 06 9d 12 4d 42 10 b1 b2 1d 57 2d 96 75 'FJ···MB···W·-·u
0130 ca 00 f6 a8 85 30 6e 0a 76 86 3d d1 5f ····0n·v·=-·

Frame (317 bytes) Decrypted SSL (242 bytes) Decompressed Header (394 bytes)

test_ecdhe.pcap

Packets: 144 · Displayed: 34 (23.6%) Profile: Default

TLS 1.3 vs. 1.2

- TLS 1.3 removed the cipher suites that plagued TLS 1.2 (like CBC)
- TLS 1.3 decryption requires ephemeral Diffie-Hellman keys that are established between the user's endpoint and the webserver
- How can we provide more cleartext features for machine learning?

TLS 1.3 Downgrading

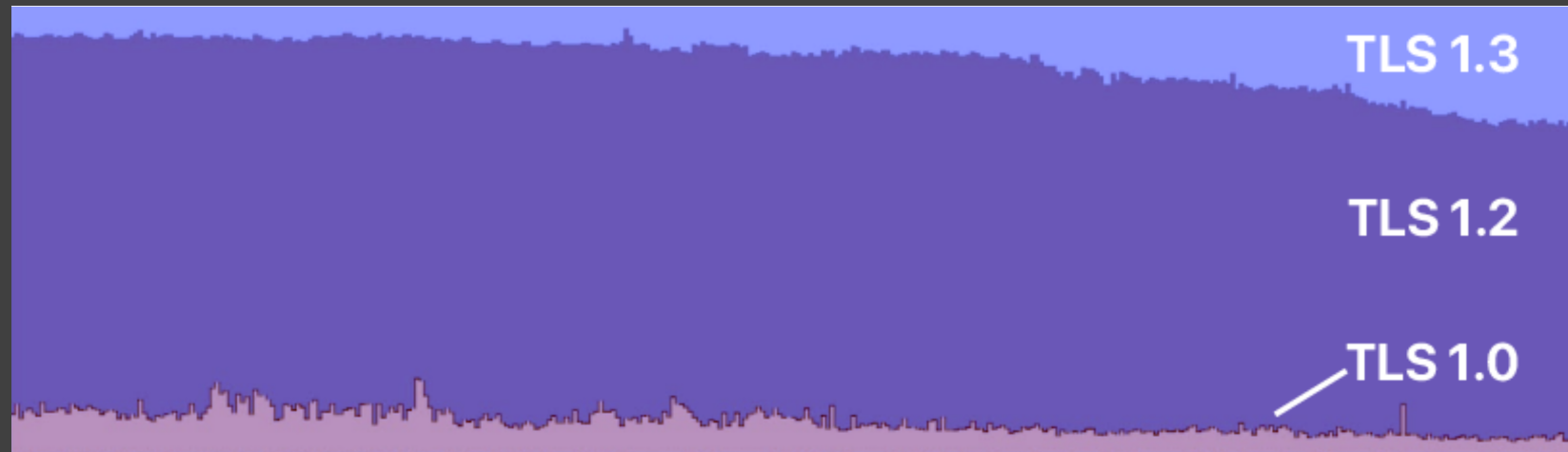
- Can't we just use TLS 1.2 if we ask nicely?
- Asking many top Alexa websites to downgrade their cipher suites breaks the website
 - Would have had to cherry pick websites that have yet to upgrade to modern crypto suites
 - Some modern libraries only provide TLS 1.3¹ or frameworks support TLS 1.3 by default
 - And the share of TLS 1.3 is growing quicker than the adoption of 1.2

¹ <https://github.com/facebookincubator/fizz>)

TLS 1.3 Adoption

Browser	TLS 1.3 (%)
Chrome	30%
Firefox	27%
Safari	27%

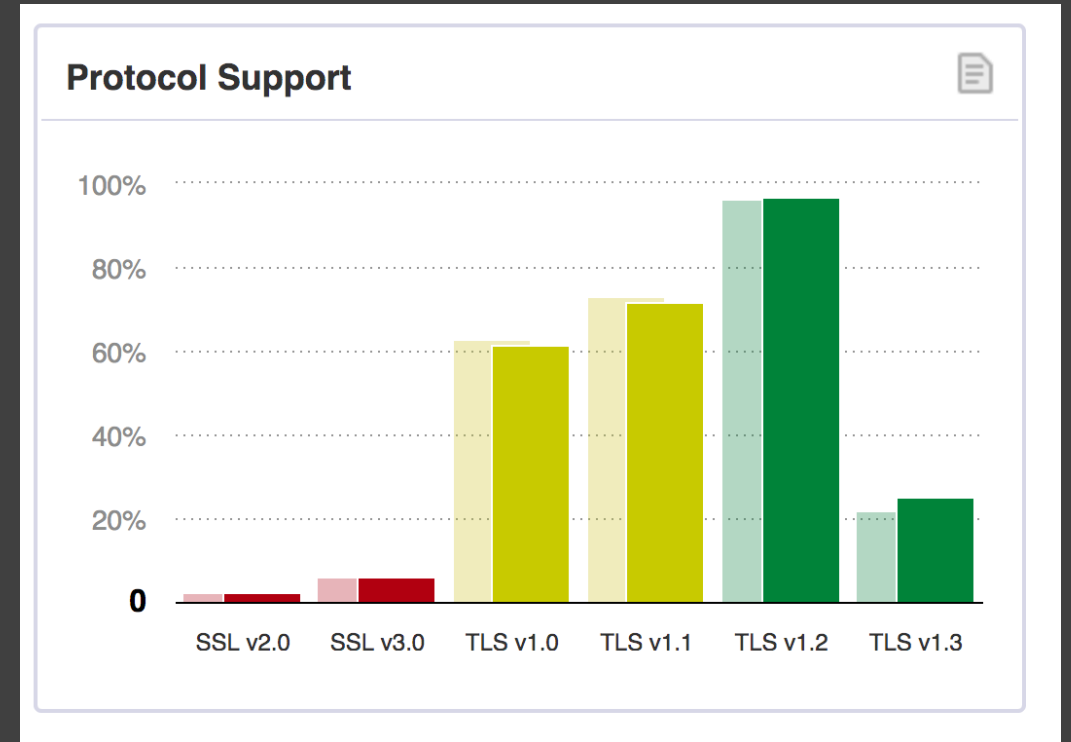
Percentage of TLS 1.3 connections amongst web browsers as of Aug 2019



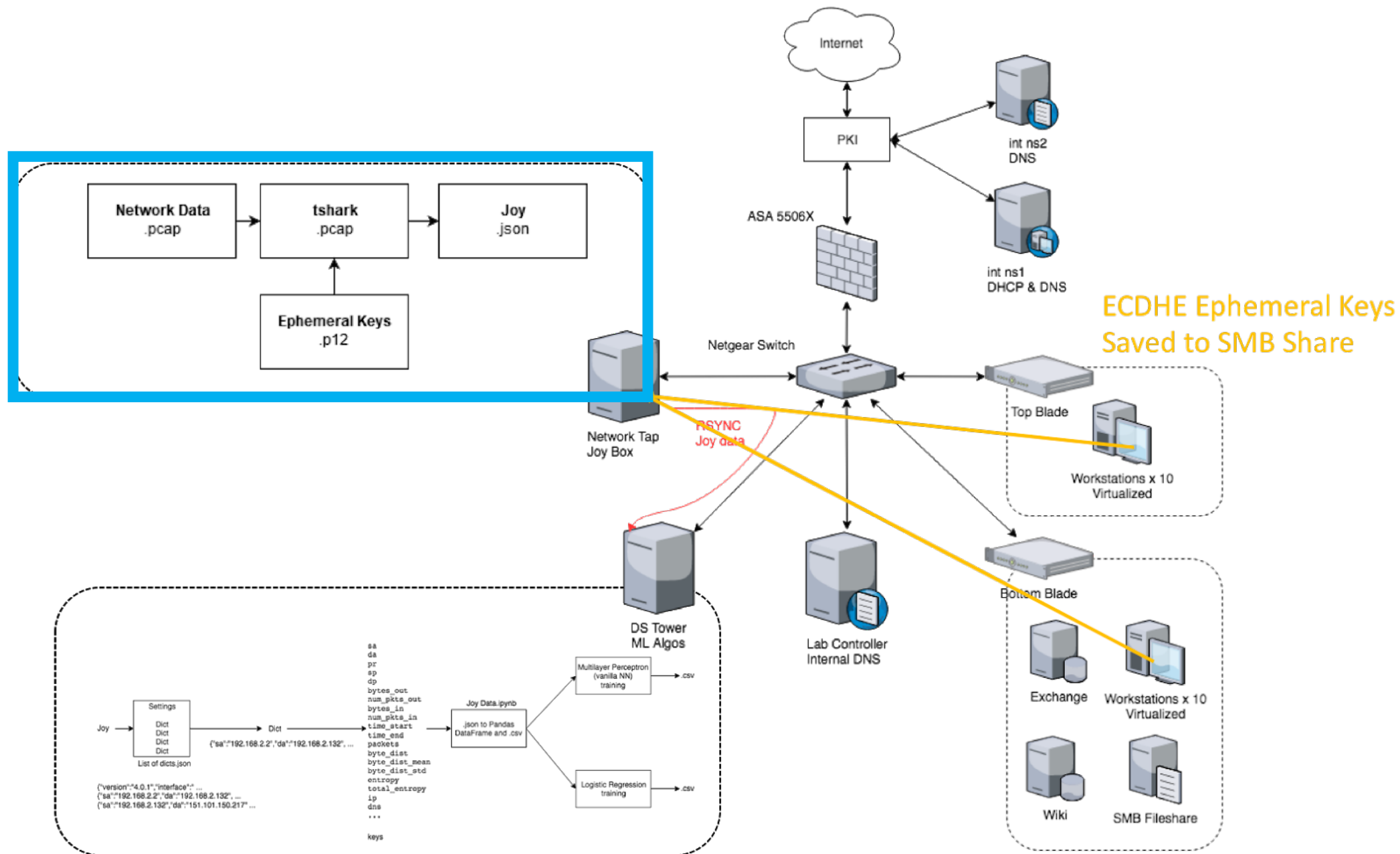
Cloudflare TLS version trends from May 2018 to May 2019
<https://ietf.org/blog/tls13-adoption/>

TLS 1.3 Adoption

- Qualys' SSL Pulse does a monthly scan across 150,000 SSL- and TLS-enabled websites and provides a dashboard of distributions and protocol support.
- TLS 1.2 still reigns supreme (for now)





Qualys SSL Pulse
<https://www.ssllabs.com/ssl-pulse/>




TLS

- Can't we just MiTM?
- We lost data visibility when using proxy servers (distinct IPs of user VMs) (MiTM proxy, Squid proxy) and neither of these proxies could save unencrypted traffic
 - <https://github.com/mitmproxy/mitmproxy/issues/408#issuecomment-194415504>
- Even with the keys, Wireshark could not save the decrypted pcaps *either*

 **Closed** · · ·
kryptpt opened this Issue on Nov 13, 2014 · 5 comments

export traffic to pcap file #1016  **Closed**

 mhils commented on Mar 9, 2016 Member ...

Let me briefly summarize the current status of PCAP support in mitmproxy.

Export

The recommended way to do this is to (1) log the TLS master secrets with mitmproxy and (2) use a normal PCAP tool for packet capture. mitmproxy works on TCP connections, we don't deal with raw packets internally.


Import

@jbremer's [httpreplay](#) comes with an `pcap2mitmproxy` binary that transforms pcaps into mitmproxy dump files. Please just use this, we can't include it into mitmproxy as it's GPL3. 😊


Future Work



It would be nice to have a way to transform mitmproxy dumps into artificial PCAPs. We don't plan to implement this ourselves at the moment. External contributions are of course welcome. 😊


👍 1

 mhils commented on Aug 23, 2016 Member ...

Closing this as there's we don't intend to work on PCAP export in the near future.

 **Closed** · · ·
mhils closed this on Aug 23, 2016

  mhils referenced this issue on Jan 22, 2018

Save mitmproxy encrypted frames in a pcap format for further analysis #2806  **Closed**

For Future Reference

- Mitmpcap, a mitmproxy addon script, exports traffic to PCAP file, so you can view the decoded HTTPS or HTTP/2 traffic in other programs.
 - <https://github.com/muzuiget/mitmpcap>

TLS

- Asking nicely didn't work
- MiTM didn't work
- How do we can we provide those features?
 - Mirror websites in the cloud to control the cipher suite used
 - Con: Adds artificiality to data
 - Pro: Reduces the amount of third party advertiser traffic
- **Residual traffic was TLS 1.3 (OS updates)**
- **Majority of web traffic successfully uses TLS 1.2**

GeolP Lookups

```
In [53]: OCSVM_model.fit_predict(X)
OCSVM_model.score_samples(X) #Accuracy Rating
```

```
Out[53]: array([123.16765345, 114.61292808, 112.58887769,
                206.31248729, 198.57973916])
```

```
In [54]: #Y.mean() # null error rate
```

```
In [55]: # 1 - 0.001 = 99.99
#coeff_df = DataFrame(list(zip(X.columns,np.trans
```

```
In [56]: # Split data
#X_train,X_test,Y_train,Y_test = train_test_spli
```

```
In [57]: #log_model2 = LogisticRegression(solver='sag',ma
#log_model2.fit(X_train,Y_train) # Fit new model
```

```
In [58]: #class_predict = log_model2.predict(X_test) # Ru
```

```
In [59]: #print(metrics.accuracy_score(Y_test,class_predi
```

```
In [60]: print("--- %s seconds ---" % (time.time() - star
--- 1767.6108849048615 seconds ---
```

```
In [53]: OCSVM_model.fit_predict(X)
OCSVM_model.score_samples(X) #Accuracy Rating
```

```
7.65590373, 7.65948639, 3.28499574, 7.65545312, 1.99934744,
7.65574556, 7.68814426, 7.65564252, 7.65594118, 7.70586689,
7.56241694, 7.6667588 , 5.07693838, 7.65625653, 6.20145773,
6.29527442, 8.44828022, 4.69793124, 8.63261821, 7.22238043,
7.66436065, 7.65594264, 7.66013036, 7.65547255, 7.65547001,
4.67214869, 8.4406612 , 7.64906761, 7.65590361, 2.05470579,
7.67466059, 7.65606004, 7.65638857, 7.65605016, 5.69651846,
7.65604011, 7.65602986, 1.99934744, 7.65638857, 7.65543142,
7.65596433, 4.48024331, 7.68243619, 7.65600881, 7.65594118,
7.65594118, 7.65623123, 7.65594118, 7.65623123, 7.65594118,
7.65594118, 7.65594118, 7.655998 , 5.0461702 , 6.60880411,
6.29527442, 7.67681701, 7.65598699, 7.65597578, 4.95800579,
5.82514926, 8.0046963 , 6.82367588, 7.65638857, 7.67498135,
7.65596705, 7.65595277, 7.65638857, 7.66428588, 7.67939458,
8.42838423, 7.65594096, 8.57816055, 8.48246519, 8.23473639,
7.41342345, 7.78831953, 8.39948691, 7.65592894, 6.32081566,
7.82591689, 7.82652261, 7.82718125, 6.0362733 , 7.82718125,
7.82591689, 7.82652261, 7.23798668, 7.82718125, 7.82652261,
7.6592379 , 7.82591689, 7.82718125, 7.82652261, 7.03324173,
7.82718125, 6.0362733 , 7.65893237, 7.65893237, 7.65893237,
7.65893237, 4.32214571, 7.65593318, 4.32162018, 7.65593154
```

```
In [54]: #Y.mean() # null error rate
```

```
In [55]: # 1 - 0.001 = 99.99
#coeff_df = DataFrame(list(zip(X.columns,np.transpose(log_model.coef_))))
```

```
In [56]: # Split data
#X_train,X_test,Y_train,Y_test = train_test_split(X,Y)
```

```
In [57]: #log_model2 = LogisticRegression(solver='sag',max_iter=1000)
#log_model2.fit(X_train,Y_train) # Fit new model with training data
```

```
In [58]: #class_predict = log_model2.predict(X_test) # Run a prediction with X_test dataset
```

```
In [59]: #print(metrics.accuracy_score(Y_test,class_predict)) # Compare Y_test to prediction
```

```
In [60]: print("--- %s seconds ---" % (time.time() - start_time))
--- 2.421576738357544 seconds ---
```

Hosting

- Although PCAPs are better than Netflows, PCAPs are much larger
- **Difficult to find a place to host this size of a dataset (60gb) as a research set unless you're paying for it**

Resources

- If you decide to provide a dataset to the community or need data to provide research to the community, these resources may help

Other cool datasets

- Malware
 - <https://github.com/endgameinc/ember>
 - <http://amd.arguslab.org/>
- Canadian Institute for Cybersecurity
 - Android Malware
 - DDoS
 - CICIDS
 - Botnet
 - <https://www.unb.ca/cic/datasets/index.html>

Possible Hosts

- Impact Cybertrust
 - <https://www.impactcybertrust.org>
- SNAP Large Network Dataset Collection
 - snap.stanford.edu/about.html
- networkrepository.com
 - Largest network repository across 30 domains (bioinformatics, etc)
- AWS Dataset Program
 - <https://aws.amazon.com/opendata/public-datasets/>
- AWS Glacier
 - ~ \$210.6 for 10 years (60gb)
 - <https://docs.aws.amazon.com/amazonglacier/latest/dev/uploading-archive-mpu.html>

Why didn't you just use...

- The Wall of Sheep dataset
- The DEF CON dataset
- The NCCDC dataset (or any of the regional sets)
- None of these datasets are labelled!

Future Work

- Study machine learning algorithms trained using this data
 - Determine how to make them more robust against adversarial examples
- Operational Technology (OT)-specific protocols with serial and serial-over-Ethernet traffic
 - Or a hybrid IT-OT network
- Capture the Flag competitions could be used to gather more participation
 - Would need a separate virtual environment for each participant

Other Major References

- Robin Sommer and Vern Paxson. Outside the closed world: On using machine learning for network intrusion detection. In *Proceedings of the 2010 IEEE Symposium on Security and Privacy*, SP '10, pages 305–316, Washington, DC, USA, 2010. IEEE Computer Society.
- Ling Huang, Anthony D. Joseph, Blaine Nelson, Benjamin I.P. Rubinstein, and J. D. Tygar. Adversarial machine learning. In *Proceedings of the 4th ACM Workshop on Security and Artificial Intelligence*, AISec '11, pages 43–58, New York, NY, USA, 2011. ACM.
- Blake Anderson and David McGrew. Identifying encrypted malware traffic with contextual flow data. In *Proceedings of the 2016 ACM workshop on artificial intelligence and security*, pages 35–46. ACM, 2016.
- Blake Anderson and David McGrew. Machine learning for encrypted malware traffic classification: Accounting for noisy labels and non-stationarity. In *Proceedings of the 23rd ACM SIGKDD International Conference on Knowledge Discovery and Data Mining*, KDD '17, pages 1723–1732, New York, NY, USA, 2017. ACM.
- Tomáš Pevný, Martin Komon, and Martin Rehaký. Attacking the ids learning processes. pages 8687–8691, 10 2013.

Thank you!

- Questions?